

## Name: Rockpool Station

**Planet:** -

**Environment Class:** 4

**G: 0 R: 2 A: 0 P: 0 H: 0**

**Location:** Space station

**Biome:** Comet belt

**Physical description:** Bubble habitats nest in the angles of slabs of steel mesh and sprayed regolith, once employed by a system of the cluster in an almost-forgotten construction project. Decor follows a tropical holiday theme.

**Type:** Private station

**Colony Allegiance:** Union of Sol

**Progress Level:** 7

**Civilisation Level:** 1

**Population:** 1,000

**Law Level:** 0

**Spaceport Type:** 3

**Purchase modifier:** +3

**Species:** Human: 100%

**National Origin:** Union of Sol: 100%

**Dominant Language:** Old Earth Russian

**Main exports:** Spacer services

**Social description:** Offering typical spacer services and support for occasional investigations of the system's considerable variety of low-temperature chemistry, the station's Culture harkens to a brief social media sensation of the 21st century. Addressing the station inhabitants in Old Earth Russian or Nariaslavic (as a language of the same group: *Dark.Matter Campaign Setting*) provides a 1-step bonus to the first encounter skill check made towards them.

Rockpool operates largely as a colony of enthusiasts, marking out their chosen spots across abandoned slabs under the primary's dim purplish glow, with a few individuals or small teams from interstellar academic institutions and corporations with relevant research interests or media projects.